

Gamania Reports 1H13 Financial Results

With Net Income NT\$111 Million, YoY +901%, EPS NT\$0.71

August 12, 2013

Gamania Digital Entertainment Co., Ltd. (6180:TT) today announced its audited consolidated IFRS financial statements for the first half of 2013, ended in June 30:

NT\$thousand	1H13	1H12	YoY
Revenues	4,020,921	3,643,339	10%
Operating Income	184,203	575	31,935%
Net Income	110,785	11,066	901%
EPS (NT\$)	0.71	0.07	--

The consolidated revenues for the first half of 2013 hit record-high NT\$4,021 million, increasing 10% year-over-year. Since the company effectively improved its expenses, the operating expenses improved 30% for 1H13 compared to the same period of last year and the operating profits totaled NT\$184 million. Since the tax rate is back to the normal standard, the net income for 1H13 achieved NT\$111 million, increasing 901% year-on-year, with earnings per share (EPS) of NT\$0.71.

Looking forward, Gamania continues to deploy diversified and dedicated product strategies. This year Gamania plans to release several new games, including the new cute title, *CRAYON SHINCHAN ONLINE*, updated from the famous original cartoon Crayon Shihchan and the new self-developed webgame, combining the zombie and beauty army. Gamania also co-operates with the well-known Japanese Giant SEGA for

the first time and plans to release its popular title, *Phantasy Star Online 2*, at Taiwan in 2014.

In addition, Gamania strengthens its developments to cultivate the cross-platform game markets and expand the Gash Plus business to innovate corporate competitive advantages.